

# Recent Trends in OO Modelling Languages

## JML, rCOS, CREDO

Bernhard K. Aichernig

Institute for Software Technology  
Graz University of Technology  
Graz, Austria

United Nations University  
International Institute for Software Technology  
Macao S.A.R. China

Overture 2006

# Outline

- 1 JML
- 2 rCOS
- 3 CREDO
- 4 Questions

# Java Modelling Language (JML)

- inspired by VDM + Larch + ...
- Design by Contract: abstraction level lower than VDM++
- but not that low:
  - model fields (e.g. to specify interfaces)
  - refinement and retrieve functions
  - sets, sequences and maps for modelling
- Undefinedness: all function applications denote
  - Original motivation: theorem provers need this semantics
  - ICFEM 2006: G. Leavens reconsiders this (Patrice Chaline).
- VDM's notation is more elegant!

# Alarm System

## Classes

AlarmSystem

Qualification

Alarm

Period

Expert

(Description)

## Methods

expertToPage

expertIsOnDuty

numberOfExperts

## Declarations of the Methods

R6:

```
public int numberOfExperts(Period p);
```

R7:

```
public Period[] expertIsOnDuty(Expert e);
```

R8:

```
public Expert expertToPage(Alarm a, Period p);
```

# Alarm System: Schedule

R1 implies a kind of schedule:

```
/*@ public model instance JMLObjectToObjectRelation schedule;  
  @ public invariant  
  @      (\forall JMLType dv, rv; schedule.has(dv,rv);  
  @      dv instanceof Period &&  
  @      rv instanceof Expert);  
@*/
```

# Alarm System: Alarms

```
/*@ public model instance JMLValueSet alarms;  
  @ public invariant  
  @      (\forall JMLType e; schedule.has(e);  
  @          e instanceof Alarm);  
  @*/
```

# Alarm System: Invariant

At any period experts need to be on duty who can cope with any possible alarm!

```
/*@ public invariant
   @   (\forall Alarm a; alarms.has(a);
   @     (\forall JMLType per; schedule.isDefinedAt(per);
   @       qualificationOk(schedule.elementImage(per),
   @         a.needed)));
   @*/
```



# Auxiliary Function

Auxiliary function to make the invariant more readable:

```
/*@  
  public model pure boolean  
    qualificationOk(JMLObjectSet exs, Qualification q)  
  {  
    return  
      (\exists Expert ex; exs.has(ex);  
        (\exists int i; 0 <= i && i < ex.quali.length;  
          ex.quali[i] == (q)));  
  }  
@*/
```

but, JML does not allow this.

# Auxiliary Function

Auxiliary function to make the invariant more readable:

```
/*@  
  public model pure boolean  
    qualificationOk(JMLObjectSet exs, Qualification q)  
  {  
    return  
      (\exists Expert ex; exs.has(ex);  
        (\exists int i; 0 <= i && i < ex.quali.length;  
          ex.quali[i] == (q)));  
  }  
@*/
```

but, JML does not allow this.

# Corrected Auxiliary Function

playing a trick:

```
/*@ ensures (\exists Expert ex; exs.has(ex);  
  @           (\exists int i; 0 <= i && i < ex.quali.length;  
  @           ex.quali[i] == q));  
  public model pure boolean  
    qualificationOk(JMLObjectSet exs, Qualification q)  
  {  
    return true;  
  }  
@*/
```

# Method 1

```
/*@ requires schedule.isDefinedAt(p);  
   @ ensures \result == schedule.elementImage(p).size();  
   @*/  
public int numberOfExperts(Period p);
```

## Method 2

Calculating the result using a **SetComprehension**:

```
/*@  
  @ ensures \result ==  
  @   (new JMLObjectSet  
  @     {Period p | schedule.domain().has(p) &&  
  @       schedule.has(p,e)}) .toArray();  
  @*/  
public Period[] expertIsOnDuty(Expert e);
```

## Method 3

Implicit result specification:

```
/*@ requires schedule.isDefinedAt(p) && alarms.has(a);  
   @ ensures  
   @   schedule.has(p, \result) &&  
   @   (\exists int i; i >= 0 && i < \result.quali.length;  
   @     \result.quali[i] == a.needed);  
   @*/  
public Expert expertToPage(Alarm a, Period p);
```

# rCOS: Refinement of Component and Object Systems

- UNU-IIST: Liu Zhiming, He Jifeng et al.
- based on UTP: Hoare and He's Unifying Theories of Programming (as Woodcock's Circus)
- Methods are modelled as (guarded) UTP designs:
  - execution is relation btw. states of a program.
  - provides refinement calculus in relational or predicate transformer semantics (weakest-precondition)
  - reactive designs add a Boolean variable wait
  - guarded designs set wait true if guard is false
- Interfaces: collection of features (field and method declarations)
- Contract: Interface, Init, Methods, Protocol
- Undefinedness: not explicitly handled

# UTP: Theory of Designs

## Designs

Let  $p$  and  $Q$  be predicates not containing  $ok$  or  $ok'$  and  $p$  having only undecorated variables.

$$p \vdash Q \quad =_{df} \quad (ok \wedge p) \Rightarrow (ok' \wedge Q)$$

A **design** is a relation whose predicate is (or could be) expressed in this form.

## Refinement

Correctness is defined via implication:

$$\forall v, w, \dots \in A \bullet P \Rightarrow S, \quad \text{for all } P \text{ with alphabet } A.$$

we write  $[P \Rightarrow S]$  or  $S \sqsubseteq P$



# UTP: Theory of Designs

## Designs

Let  $p$  and  $Q$  be predicates not containing  $ok$  or  $ok'$  and  $p$  having only undecorated variables.

$$p \vdash Q \quad =_{df} \quad (ok \wedge p) \Rightarrow (ok' \wedge Q)$$

A **design** is a relation whose predicate is (or could be) expressed in this form.

## Refinement

Correctness is defined via implication:

$$\forall v, w, \dots \in A \bullet P \Rightarrow S, \quad \text{for all } P \text{ with alphabet } A.$$

we write  $[P \Rightarrow S]$  or  $S \sqsubseteq P$

# Refinement of Pre-Postconditions

## Theorem

$$[(p_1 \vdash Q_1) \Rightarrow (p_2 \vdash Q_2)] \text{ iff } [p_2 \Rightarrow p_1] \text{ and } [(p_2 \wedge Q_1) \Rightarrow Q_2]$$

Like in VDM: preconditions are weakened and postconditions are strengthened.

# CREDO = REO + Creol

- FW6 project: CWI, Oslo, UNU-IIST, Uppsala et al.
- modelling and simulation of evolving component networks
- Components
  - Collections of Creol Classes (Oslo)
  - Type-safe runtime class upgrades
  - Interfaces
  - Operational Semantics in Maude
- Glue
  - REO networks: a calculus of mobile channels (CWI)
  - Glue will be a special component
- Undefinedness in Maude: via sorts extended with undefined terms (kinds) and conditional membership (no logic)

# CREDO = REO + Creol

- FW6 project: CWI, Oslo, UNU-IIST, Uppsala et al.
- modelling and simulation of evolving component networks
- Components
  - Collections of Creol Classes (Oslo)
  - Type-safe runtime class upgrades
  - Interfaces
  - Operational Semantics in Maude
- Glue
  - REO networks: a calculus of mobile channels (CWI)
  - Glue will be a special component
- Undefinedness in Maude: via sorts extended with undefined terms (kinds) and conditional membership (no logic)

# CREDO = REO + Creol

- FW6 project: CWI, Oslo, UNU-IIST, Uppsala et al.
- modelling and simulation of evolving component networks
- Components
  - Collections of Creol Classes (Oslo)
  - Type-safe runtime class upgrades
  - Interfaces
  - Operational Semantics in Maude
- Glue
  - REO networks: a calculus of mobile channels (CWI)
  - Glue will be a special component
- Undefinedness in Maude: via sorts extended with undefined terms (kinds) and conditional membership (no logic)

# CREDO = REO + Creol

- FW6 project: CWI, Oslo, UNU-IIST, Uppsala et al.
- modelling and simulation of evolving component networks
- Components
  - Collections of Creol Classes (Oslo)
  - Type-safe runtime class upgrades
  - Interfaces
  - Operational Semantics in Maude
- Glue
  - REO networks: a calculus of mobile channels (CWI)
  - Glue will be a special component
- Undefinedness in Maude: via sorts extended with undefined terms (kinds) and conditional membership (no logic)

# CREDO: REO

- by Farhad Arbab et al., CWI
- paradigm for composition of software components based on mobile channels
- motivation: compositional construction of glue code
- dogma: exogenous coordination (coordination from outside) like in dataflow models (e.g. Unix pipes).

# CREDO: REO Connectors

- atomic connector: channels
  - two directed ends: source and sink (read and write data)
  - identity, dynamic creation, mobile
  - channel types: synchronous, asynchronous (buffered), lossy, fifo, set, etc.
- connector: set of channels organised in a graph: nodes are channel ends, edges are channels
  - source, sink and mixed nodes.
  - node operations: read from sink nodes, write to source nodes, move node to new location, hide a node, etc.



# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++

# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++

# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++

# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++

# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++

# Questions

- What kind of challenges are JML, rCOS, CREDO to VDM?
- How to react to these challenges?
- Generating VDM to Java + JML?
- VDM++ semantics in rCOS (UTP)
- VDM++ interpreter in Maude?
- Adding REO-connectors to VDM++