

# Explicit vs. Implicit Polymorphism in OML

Thomas Christensen

MSc. (CS) (Soon)

University of Aarhus, Denmark

# Agenda

- Explicit vs. Implicit polymorphism in OML
- Type inference
- Problems
- Generics in OML
- Conclusion
- Questions

# Explicit Polymorphism

```
class PolyFunctionTest1
```

```
functions
```

```
  Identity[@param] : @param -> @param
```

```
  Identity (p) == p;
```

```
  doTest : () -> int
```

```
  doTest() ==
```

```
    let a = Identity[int] -- Explicit function instantiation
```

```
    in
```

```
      a(42);
```

```
end PolyFunctionTest1
```

# Implicit polymorphism

```
doTest : () -> int  
doTest() == Identity(42);
```

```
doTest : () -> bool  
doTest() == Identity(false);
```

```
doTest : () -> char  
doTest() == Identity("a");
```

...

# Type Inference

- Omitted type annotations need to be *reconstructed* by the type-checker
- Classical ML-style type inference uses the Hindley-Milner algorithm.
  - 1. Assign type variables to all expressions
  - 2. Generate type constraints using the AST
  - 3. Solve constraints by unification

# Type Inference

- Recent (2 days ago) addition to OML
- Untyped Explicit Functions

```
functions
  Foo : int * int * int -> int
  Foo (x, y, z) == x + y + z
```

- Fully implemented (Disclaimer: on the syntactic level only)

# Type Inference

- Recent (2 days ago) addition to OML
- Untyped Explicit Functions

```
functions
  Foo : int * int * int -> int
  Foo (x, y, z) == x + y + z
```

- Fully implemented (Disclaimer: on the syntactic level only)

# Problems...

- Union types
  - The actual type of the element in the union type cannot be determined statically.
  - In the presence of union types the algorithm may infer too general a type to be actually useful
- Invariants
  - User-defined types may have arbitrarily complex invariants imposed on them. Respecting the invariants would require evaluating them at compile time.



# Example 1

`f[@p] : seq of @p -> @p`

`f(x) == if len x = 1`

`then x(1) + 1`

`else x(2) or false;`

-----  
`let a = [true, 87]`

`in f(a)`  
-----

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- Constraints generated from inference rules
- Example – sequence length operator

```
| - x : seq of A
----- SeqLen
| - len(x) : nat
```

- Generates constraints
  - `[x] = seq of A`
  - `[len x] = nat`

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- Generate constraints...
- Syntax:  $[x]$  type of expression  $x$
- $[\alpha] = (\text{nat} \mid \text{bool}) = [@p]$
- $[a] = \text{seq of } \alpha = \text{seq of } [@p]$
- $[x] = \text{seq of } \alpha = \text{seq of } [@p]$
- $[x] = \text{seq of nat}$
- $[x] = \text{seq of bool}$

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- Solving by unification gives us
  - $[a] = \text{seq of } (\text{bool} \mid \text{nat})$
  - $[@p] = \text{bool} \mid \text{nat}$
  - $[\alpha] = \text{bool} \mid \text{nat}$
  - $[x] = \text{seq of nat}$
  - $[x] = \text{seq of bool}$

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- [x] = seq of nat
- [x] = seq of bool

**Incompatible types !**

- Is this a problem ?

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- `[x] = seq of nat`
  - `[x] = seq of bool`
- Incompatible types!
- Is this a problem ?
    - Not necessarily, if our specification includes a type declaration that matches `(bool | nat)`

**types**

```
natbool = bool | nat
```

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

**types**

```
natbool = bool | nat
```

- [x] = seq of natbool
- [x] = seq of natbool
- Incompatibility goes away
- This is not unsound, as we infer an existing type.

# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- However, is it "ethical" ?
  - We may have defined a type to be used in a specific modelling context.
  - Using this type in another, possibly unrelated context may make our intentions unclear.
  - Access modifiers (`private`, `public`, `protected`) can control whether the inference algorithm may use the predefined type in the new context.



# Example 1

```
f[@p] : seq of @p -> @p
f(x) == if len x = 1
        then x(1) + 1
        else x(2) or false;
```

```
-----
let a = [true, 87]
in f(a)
-----
```

- How about if there is no previously defined *natbool* type ?
  - The inference algorithm can create one.
  - **Result:** All specifications are guaranteed to be statically type correct since we can create suitable union types on the fly
    - Do we *really* want this ? (No)
  - Report a type error instead.

# Example 2 - Non-disjoint union types

```
class PolyFunctionTest6

types
  natreal = nat | real

functions
  f[@p] : seq of @p -> @p
  f(x) == if len x = 1
          then x(1) mod 2      -- mod : int * int -> int
          else x(2) + 76;     -- + : real * real -> real

  doTest : () -> int
  doTest() ==
    let a = [42.1 , 87 ]
    in f[natreal](a);

end PolyFunctionTest6
```

# Example 2 - Non-disjoint union types

```
class PolyFunctionTest6
```

```
types
```

```
  natreal = nat | real
```

```
[x] = seq of nat | real
```

```
functions
```

```
  f[@p] : seq of @p -> @p  
  f(x) == if len x = 1  
           then x(1) mod 2  
           else x(2) + 76;
```

```
-- mod : int * int -> int  
-- + : real * real -> real
```

```
  doTest : () -> int  
  doTest() ==  
    let a = [42.1 , 87 ]  
    in f[natreal](a);
```

Should we merge disjoint types to the most general type ?

```
[x] = seq of real
```

```
end PolyFunctionTest6
```

# To be completely safe...

- Allow only operations on the union type which are valid for *all* member types in the union.
- (This restriction is ignored in the **C** language, leading to "implementation-dependant" results [K&R] and potential safety violations)

# Proposal for Generics in OML

- Adding generics to OML
- Similar to generics in Java 1.5

```
LinkedList<String> = new LinkedList<String>()
```

- Class declarations parameterized with a list of type variables

# Proposal for Generics in OML

- Syntax:

```
class A <[@S, @T]> is subclass of B

types
  items : seq of @S

instance variables
  currentItem : A<[@T, int]> := new A<[@T, int]>()

end A
```

- Currently at the pre-experimental stage.
- Thanks to Marcel for hacking the grammar into place...

# Conclusion

types

```
natbool = nat | bool
```

functions

```
f[@p] : seq of @p -> @p  
f(x) == if len x = 1  
        then x(1) + 1  
        else x(2) or false;
```

```
doTest : () -> int
```

```
doTest() ==  
    let a = [true, 87]  
    in f[natbool](a);
```

- This example typechecks OK in VDMTools POS mode (8 errors in DEF mode), but fails at runtime as it attempts to evaluate: 87 or false.

# Conclusion

- Thus, type inference cannot bring us from POS to DEF correct.
- Proof obligations and dynamic checks are still necessary.
- It **can** provide:
  - Fewer type annotations while retaining the same level of static type correctness.
  - Specifically it can give us implicitly typed polymorphic functions.



# Conclusion

- Generics may provide us with additional flexibility in specifying classes.
- Additionally it may move certain type-checks from run-time to compile time.
- The latest version of the OML grammar (created Sunday afternoon) supports the generics syntax. Further work is needed to fully implement this.

# end Presentation

- Questions
- Comments
- Objections
- Discussion
- Suggestions