

Decoupling validation UIs using Publish-Subscribe binding of instance variables in Overture

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Outline

- 1 Introduction
- 2 Contribution
- 3 Summary

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TEMPO Project

- TEMPO¹
- Investigated collaboration between different Traffic Management Systems (TMSs)
- Traffic simulations produce a large amount of numerical data
- Required a 2D/3D visualisation library

¹See <http://tempoproject.eu/>

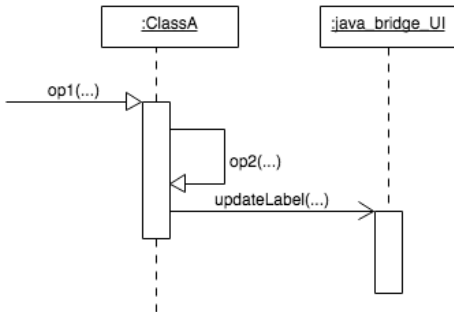
Coupling UI with Formal Models

Goal

- Enable domain experts to validate formal models
- Make it easy to create visual representations of formal models
- Loose coupling between UI and model

Existing Solutions

- Overture supports class path loaded instance link to:
 - is not yet specified
- VDM Tools has `DLModule`



Improving Existing Solutions

- Ease UI development with state of the art technologies
- Enable rapid UI development
- Reduce the model specific UI code

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Design Principles

- 1 The extension must enable the use of modern and fast UI technologies; and
- 2 the UI code must not pollute the VDM model.

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Implementation

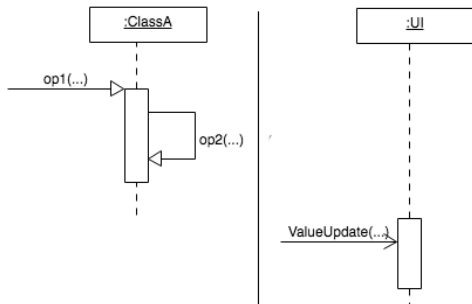
Solution

- Decouple Model and UI through *Value notifications*
- Decouple UI and interpreter through `RemoteInterpreter` with JSON using the public / subscribe design patten

Implementation

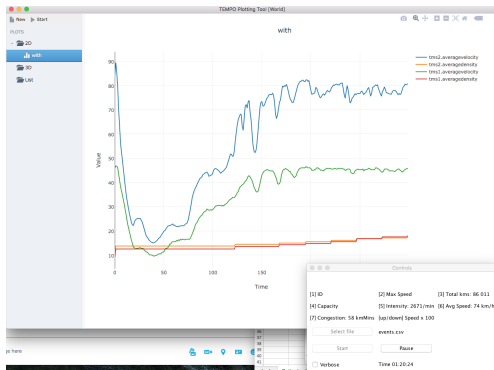
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Modern Graphical Platforms

- Faster prototyping than e.g. Swing
- Web-technologies is a good alternative
 - There exists many libraries for visualization
- Electron can wrap Web-technologies as native applications



Simple integration

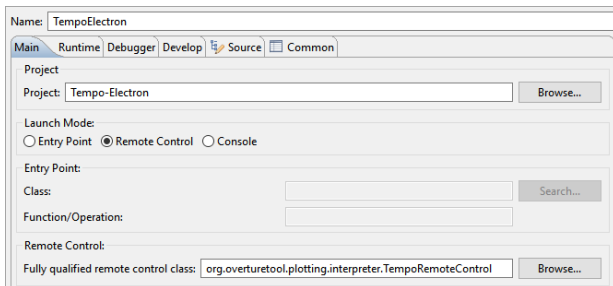


Figure: Overture launch configuration for remote control.

Demo

Demo

Demo

Model

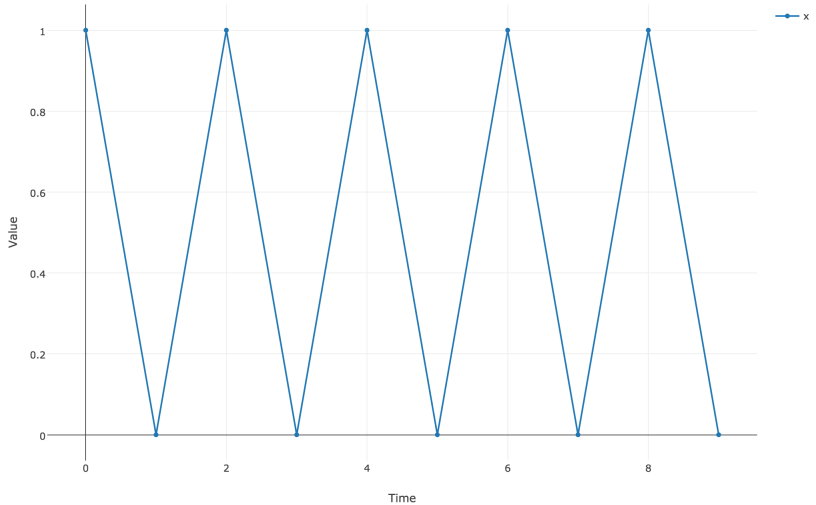
```
class A
end A

class B
instance variables
  x : int := 0;

operations

public op : () ==> ()
op() ==
for all i in set {1, ..., 10}
do x := x + if (i mod 2) > 0
      then 1
      else -1;
end B
```

Demo Graph



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Future Work

- Two way interaction through JSON
- Type based templates for complex types
- GUI builder

Summery

- Enabled link between UI and Model without model change
- Provided generic API for graphical interfaces using JSON

JSON Protocol

RunModel
SetRootClass
GetFunctionInfo
GetModelInfo
Subscribe
Execute
ValueUpdate
StopServer

JSON Protocol

Messages

```
1 // Obtain model classes
2 {"type":"REQUEST","data":{"request":"GetClassinfo"}}
3 {"type":"CLASSINFO","data":["A","B"]}
4
5 // Set current root class
6 {"type":"REQUEST","data":
7   {"request":"SetRootClass","parameter":"B"}
8 }
9 {"type":"RESPONSE","data":"OK"}
10
11 // Get available functions or operations
12 {"type":"REQUEST","data":{"request":"Getfunctioninfo"}}
13 {"type":"FUNCTIONINFO","data":["op"]}
14
15 // Obtain state info of root class
16 {"type":"REQUEST","data":{"request":"GetModelinfo"}}
17 {"type":"MODEL","data":
18   {"rootClass":"mm","name":"","type":"","
19     "children": [
20       {"name":"x","type":"int","children": []}
21     ]
22   }
```

JSON Protocol

Messages continued

```
1 // Subscribe to a variable change from the root class
2 {"type": "SUBSCRIBE", "data": {"variableName": "x"}}
3 {"type": "RESPONSE", "data": "OK"}
4
5 // Start simulation
6 {"type": "REQUEST", "data":
7   {"request": "RunModel", "parameter": "op"}
8 }
9
10 // Receive value updates
11 {"type": "VALUE", "data":
12   {"variableName": "x", "type": "int", "value": "1"}
13 }
14
15 {"type": "VALUE", "data":
16   {"variableName": "x", "type": "int", "value": "0"}
17 }
18
19 // Stop server
20 {"type": "REQUEST", "data": {"request": "StopServer"}}
```

Implementation

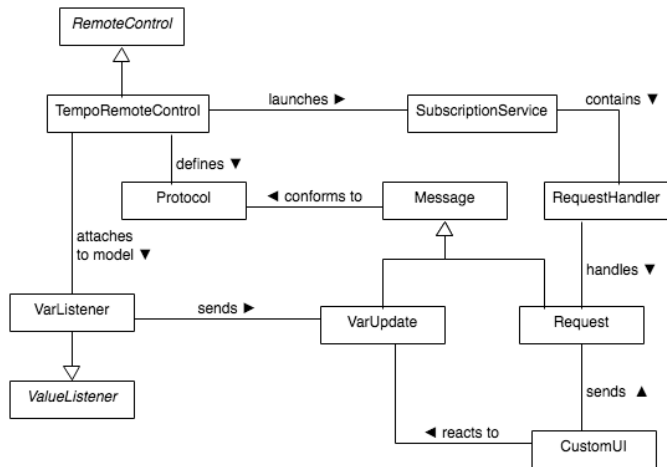


Figure: The main elements of the extension.